

## Unit 2: Binary Numbering Systems

- Definitions
- Number bases
- Numerical representations. Integer fixed point.
  - Binary
  - 2's complement
  - BCD
  - Addition-subtraction
- Alphanumerical representations



Fundamentals of Computer Technology

## Basic Bibliography

Any book on digital electronics, for instance:

- Digital Fundamentals. (Chapter 2)  
T.L. Floyd  
Pearson Prentice Hall



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## Definitions

- **Space of a representation:** number of bits to store a data (numerical or character)
  - **Byte** (8 bits)
  - **Word** ( $n$  bits, generally 16, 32, 64)
- **Range of representation:** Maximum and minimum value that can be represented in a numbering system with fixed number of digits
- **Resolution of the representation:** Difference between a number and the next one in the representation
- **Code length:** number of elements that can be represented with a  $n$ -bit representation (example: for pure binary with  $n$  bits the code length is  $2^n$ )



## Numbering bases (I)

- Bases 2, 8, 10 y 16

Binary (base 2)	Octal (base 8)	Decimal (base 10)	Hexadecimal (base 16)
0	0 (000)	0 (0000)	A (1010)
1	1 (001)	1 (0001)	B (1011)
	2 (010)	2 (0010)	C (1100)
	3 (011)	3 (0011)	D (1101)
	4 (100)	4 (0100)	E (1110)
	5 (101)	5 (0101)	F (1111)
	6 (110)	6 (0110)	
	7 (111)	7 (0111)	
	8 (1000)	8 (1000)	
	9 (1001)	9 (1001)	



## Numbering bases (II)

P <sub>7</sub>	P <sub>6</sub>	P <sub>5</sub>	P <sub>4</sub>	P <sub>3</sub>	P <sub>2</sub>	P <sub>1</sub>	P <sub>0</sub>
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The position of each bit represent its weight



To compute the decimal value:

$$\text{value} = \sum_{i=0}^{n-1} x_i \cdot \text{base}^i$$

- Examples:
  - Binary number 10101.  
Decimal value:  
 $1 \times 2^4 + 0 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 = 21$
  - Hexadecimal number :78A  
Decimal value:  
 $7 \times 16^2 + 8 \times 16^1 + 10 \times 16^0 = 1930$



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## Fixed point representations Pure Binary

x <sub>7</sub>	x <sub>6</sub>	x <sub>5</sub>	x <sub>4</sub>	x <sub>3</sub>	x <sub>2</sub>	x <sub>1</sub>	x <sub>0</sub>
n=8 bits							0

- Base 2 **positional system** for integers
- **Weights** are:  $P_i = 2^i$
- **Decimal value** with  $n$  bits:  $\text{Value} = \sum_{i=0}^{n-1} 2^i \cdot x_i$
- **Range:**  $[0, 2^n - 1]$
- **Resolution** = 1



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## Fixed point representations 2's Complement (2C)

- **Positive numbers:** start with 0, represented in pure binary
- **Negative numbers:** start with 1, represented in 2C
- Then the **MSB (Most Significant Bit) indicates the sign**, but for operations all  $n$ -bits are treated alike
- To represent a negative number:  $-A = 2C \text{ of } A$ . Operations to obtain C2:
  - Obtain **1C** (1's complement) of A :  $\bar{A} = 2^n - A$  (equivalent to replace 0 ↔ 1)
  - Add 1:  $\bar{A} + 1$
- To obtain the **decimal value** ( $n$  bits):  $Value = \begin{cases} + \sum_{i=0}^{n-1} 2^i \cdot x_i & \text{if } x_{n-1} = 0 \\ - Value(2C(\text{number})) & \text{if } x_{n-1} = 1 \end{cases}$
- **Range:**  $[-2^{n-1}, -1, 0, (2^{n-1} - 1)]$
- **Resolution = 1**



## Addition-Subtraction in 2's complement

- Main reason to use 2C is that **addition and subtraction operations are simplified**:
  - Operate without taking into account the sign of the operands
  - Final carry is ignored.
  - To subtract just add the 2C of the number:  $A - B = A + 2C(B)$
- **Overflow** occurs if:
  - $A \geq 0$  y  $B \geq 0$  and  $A + B < 0$
  - $A < 0$  y  $B < 0$  and  $A + B \geq 0$
- **Example:**  $A=0111$  and  $B=0101$  :  $-A=1001$  and  $-B=1011$ 
  - $A + B = 0111 + 0101 = 1100$  y  $C_f = 0$  : overflow
  - $A - B = A + (-B) = 0111 + 1011 = 0010$  y  $C_f = 1$
  - $-A + B = 1001 + 0101 = 1110$  y  $C_f = 0$
  - $-A - B = (-A) + (-B) = 1001 + 1011 = 0100$  y  $C_f = 1$  : overflow



## Fixed point representations BCD: Binary Coded Decimal

- Used to represent decimal digits in binary;
  - Four bits represent one decimal digit:

Decimal digit	BCD	Decimal digit	BCD
0	0000	5	0101
1	0001	6	0110
2	0010	7	0111
3	0011	8	1000
4	0100	9	1001

- To represent decimal numbers with more digits just group BCD packages  
Example: 73 → 0111 0011

## Addition in BCD

Valores válidos BCD		Valores NO válidos BCD	
0	0000	10	1010
1	0001	11	1011 ↗
2	0010	12	1100
3	0011	13	1101
4	0100	14	1110
5	0101	15	1111
6	0110		
7	0111		1
8	1000		1
9	1001		6

## Addition

$$\begin{array}{r}
 & & & & & & 1 \\
 & & & & & & \\
 1 & & 6 & & & & \\
 1 & & 5 & & + & & \\
 \hline
 3 & 1 & & & & & \\
 \end{array}
 \quad
 \begin{array}{r}
 & & & & & & 1 \\
 & & & & & & \\
 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 \\
 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\
 \hline
 0 & 0 & 1 & 0 & | & 0 & 1 & 1 \\
 \end{array}$$

Carácter no válido BCD

$$\begin{array}{r}
 & & 1 & 1 & 1 \\
 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \\
 \hline
 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 \\
 \end{array}$$

## Addition in hexadecimal

+	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
1	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	0
2	2	3	4	5	6	7	8	9	A	B	C	D	E	F	0	1
3	3	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2
4	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3
5	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3	4
6	6	7	8	9	A	B	C	D	E	F	0	1	2	3	4	5
7	7	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6
8	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7
9	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7	8
A	A	B	C	D	E	F	0	1	2	3	4	5	6	7	8	9
B	B	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A
C	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B
D	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B	C
E	E	F	0	1	2	3	4	5	6	7	8	9	A	B	C	D
F	F	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E

Los valores implican que me llevo 1 de acarreo

$$\begin{array}{r} & & 1 \\ C & A & F & E \\ 1 & 2 & F & 4 \\ \hline D & C & F & 2 \end{array} +$$

$$\begin{array}{r} 1 & 1 & 1 & 1 \\ F & A & B & E \\ C & A & F & E \\ \hline 1 & C & 5 & B & C \end{array} +$$



## Alphanumeric representations (I)

- Represent each character (7, A, j, =, \*, ....) by a group of bits.
- Examples
  - 6 bits ( $2^6=64$  characters): Fieldata and BCDIC
  - 7 bits ( $2^7=128$  characters): ASCII
  - 8 bits ( $2^8=256$  characters): extended ASCII and EBCDIC
  - 16 bits ( $2^{16}=65536$  characters): UNICODE



## Alphanumeric representations (II)

- Phrases are represented grouping characters. Options:

- Fixed length string

P	E	P	E	:	A	N	T	O	N	I	O	R	S	A	:	
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	--

- Variable length string

- Delimiter character

*	P	E	P	E	*	A	N	T	O	N	I	O	*	R	O	S	A
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

- Explicit length

4	P	E	P	E	7	A	N	T	O	N	I	O	4	R	O	S	A
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---



## Alphanumeric representations (III) ASCII code

850 Multilingüe (Latin 1)	
0	ñ
1	ñ
2	ñ
3	ñ
4	ñ
5	ñ
6	ñ
7	ñ
8	ñ
9	ñ
10	ñ
11	ñ
12	ñ
13	ñ
14	ñ
15	ñ
16	ñ
17	ñ
18	ñ
19	ñ
20	ñ
21	ñ
22	ñ
23	ñ
24	ñ
25	ñ
26	ñ
27	ñ
28	ñ
29	ñ
30	ñ
31	ñ
32	ñ
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91	ñ
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